Making the Case for Service Design for Start-ups and Innovation



Jesse Grimes



Introduction

Introducing myself

- Twenty one years of design consulting experience
- ▶ Service designer since 2008
- ▶ Independent, Amsterdam-based practitioner
- ▶ Senior Vice President of the Service Design Network
- ▶ Editor-in-Chief of *Touchpoint*
- ▶ Coach for innovators and startups



Some context for my talk

- Since 2016 I've had a focus on service design within the unique context of start-ups and innovation labs
- Taught courses in Berlin, Shanghai, Toronto and Taipei
- Have worked with accelerators (ING Labs, SOSV) as well as independent start-ups
- ▶ Edited an issue of *Touchpoint*, on this topic





Two perspectives

The value of service design for start-ups



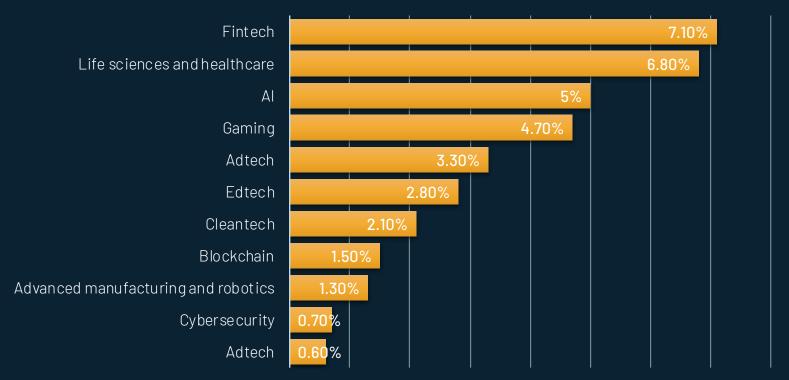
The potential (and challenges) of start-ups for service designers



1 The value of service design for start-ups

Defining the opportunity

Distribution of startups worldwide by industry













Speakers Schedule Venue Sponsors Contact

Buy Tickets

ATTENDEES



Digital Delivery Manager Art Director Experience Designer Designer Digital Delivery Manager Head of Experience Design Head of Strategy Head of Digital Product Design Head of Digital Head of Design Head of User Research Head of Product Head of Innovation Head of User Research **UI** Designer Front End Developer Web Developer Product Designer Managing Director Product Manager UX Designer Product Director Programme Manager Strategy Director Design Manager



Service design (thinking) can help innovators deliver better products, earn stronger customer relationships, and create more value than ever before.

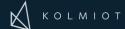


The opportunity for service design

Typical innovation process

Develop concept Test Scale concept concept

- Intense pressure
- Smaller teams
- Fast iterations



Successful innovation is...







Not just creative new ideas...

but ones that deliver value to customers...

and are sustainable and profitable



Defining the opportunity







Value



Viability

SETZVICE DESIGN CAN DEFINITELY PLAY A TZOLE





Defining the opportunity



Concept

- Co-creation
- Ideation



Value

- Contextual research
- Service ecosystem perspective
- Prototyping
- User research



Viability

 (Service designers with business design skills)



A typical design sprint











Map and target

Sketch solutions

Select solution

Build prototype

Test prototype

NO USETZ INVOLVEMENT UNTIL HETZE!



A typical design sprint











Map and target

Sketch solutions Select solution Build prototype Test prototype

Service design activities which can be integrated:

Contextual research

Co-creation

Co-creation

Co-creation

Multiple user research methods

Journey mapping

Service ecosystem Multiple-criteria decision-making

Prototyping methods







Lean startup



Service design

Product-centric

VS.

Service-centric





Lean startup

Shallow user understanding

– "Does our product relieve this pain?"



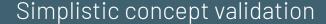
Service design

Deep, contextual understanding of users





Lean startup



- 'Deceptive' landing pages
- Reliance on Facebook
- Purchase intent as a measure of traction



Service design

A broad range of prototyping and research tools and techniques

Digital and physical methods to deliver richer insights





Lean startup

'Product-in-a-vacuum'



Service design

A holistic understanding of a product in the context of a service, and its associated ecosystem





Lean startup



Service design

Solution-focused

 Getting as quickly as possible through 'Build-Measure-Learn' to arrive at 'Product fit' and grow rapidly

VS.

Problem-focused

 Fully grasping the context of a product (customer empathy, explicit+latent needs, insights, opportunities, possible solutions) before moving towards concepts





Lean startup

Establishing an MVP product

 Aiming early on to satisfy only the basic requirements and gain traction to scale up before the runway ends



Service design

Establishing a service

 That is useful, useable, desirable, efficient and effective (from day one)





Lean startup

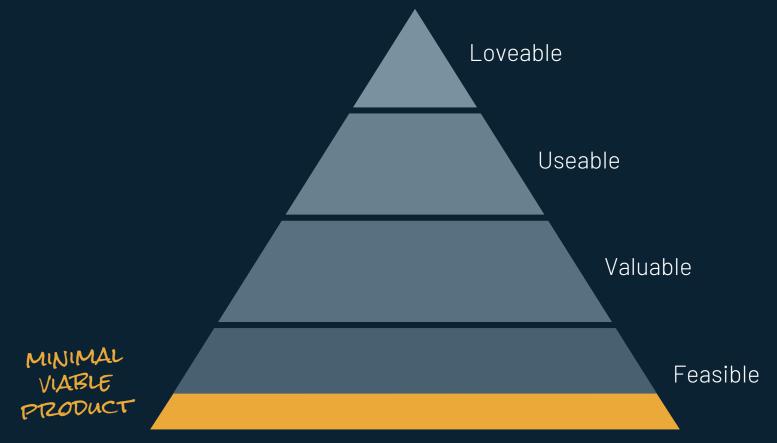
Early focus on a niche target group of 'earlyvangelists'



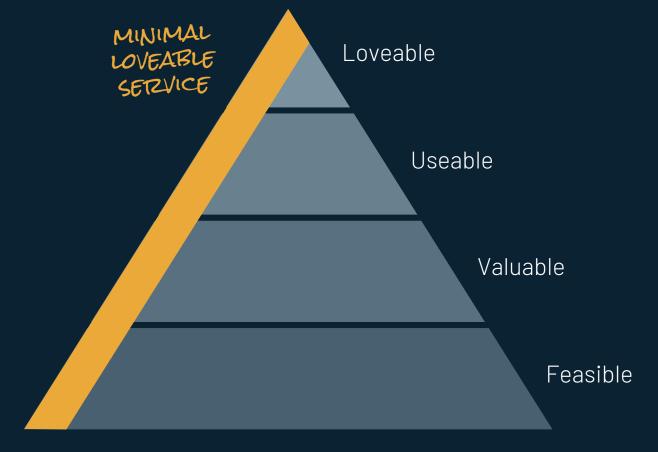
Service design

A target customer group that is representational of the mature service (personas)











2 The potential (and challenges) of start-ups for service designers

1. Be a chameleon

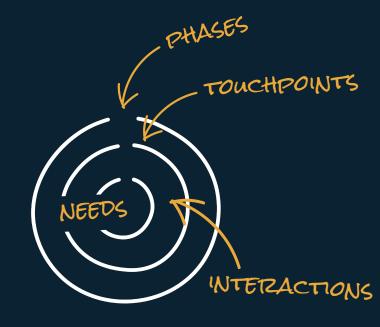




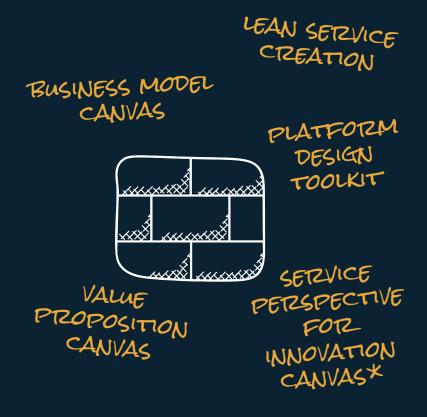
Five tips for working with start-ups

1. Be a chameleon

2. Create a 'service ecosystem'



- 1. Be a chameleon
- 2. Create a 'service ecosystem'
- 3. Get comfortable with canvases





- 1. Be a chameleon
- 2. Create a 'service ecosystem'
- 3. Get comfortable with canvases
- 4. Push the service perspective



TOUCHPOINTS
CHANNELS
TIME
USETZ-FOCUS



- 1. Be a chameleon
- 2. Create a 'service ecosystem'
- 3. Get comfortable with canvases
- 4. Push the service perspective
- 5. Learn the start-up language





3 Suggested reading

Recommended reading

Innovation, Business Modelling, Startup Techniques

"How Stella Saved the Farm" (Govindaraj et al)

"Blitzscaling" (Hoffman et al)

"Zero to One" (Thiel)

"The Innovator's Dilemma" (Christensen)

"The Ten Faces of Innovation" (Kelley)

"Sprint" (Knapp et al)

"Design a Better Business" (van der Pijl et al)

"The Corporate Startup" (Viki et al)

"Scaling Lean", "Running Lean" (Maurya)

"Lean Service Creation" (Futurice)



Thank you.

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